



## CHILDREN AGES 5 TO 16 NEEDED FOR VIDEO GAME STUDY

### WHAT ARE THE GOALS OF THIS RESEARCH STUDY?

The purpose of this research study is to increase eye contact in children with autism spectrum disorder (ASD) by using an interactive video game and eye tracking system at the same time. We also want to gain feedback from children on how they felt about this video game.

### WHO CAN BE A PART OF THIS RESEARCH STUDY?

Children ages 5 to 16 years with and without a diagnosis of autism spectrum disorder.

### WHAT WILL PARTICIPANTS BE ASKED TO DO?

Participation in this study involves 1 to 5 visits to CHOP, depending on your availability. During these visits, you will:

- Play a video game
- Wear devices measuring eye gaze, heart rate and brain activity
- Complete a survey about the video game

Parents will be asked to complete questionnaires about their child.

### WHAT WILL PARTICIPANTS RECEIVE IN THIS RESEARCH STUDY?

You will receive compensation for your participation.

### I WANT TO HELP! WHO DO I CALL?

If you are interested in participating in the study or want to learn more about it, please contact:

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*Visit [Clinical Trials Finder](http://ClinicalTrialsFinder) @  
[www.chop.edu/trials](http://www.chop.edu/trials)*